



## Ergonomist

The Ergonomist for The Disneyland Resort in Anaheim, CA, will work with members of our Ergonomics team to work on the development, implementation, and sustainment of ergonomic safety programs, be involved in the measurement of physical requirements for job tasks, review and approve testing of job classifications, analyze data for tasks, aid in the redesign of facility equipment, make recommendations for tools and equipment, implementation, and incorporate Safety In Motion principles to decrease body motion related injuries. They will conduct location specific field surveys to determine ergonomic requirements such as equipment and tool specifications, facilities modifications, and training requirements. Develop action plans and prepare reports. Research regulatory issues, identify best practices and conduct training.

### We Require:

BA/BS Ergonomics, Occupational Safety, Engineering, Industrial Hygiene, Physiology, Kinesiology or Public Health MA/MS strongly preferred.  
Certified Professional Ergonomist (CPE) certification required.  
CSP/CIH preferred, but not required.  
8 to 10 yrs exp in development and maintenance of ergonomic programs.  
Working knowledge of Cal-OSHA, ADA, and other relevant regulations.  
Proven program management experience.  
Demonstrated interpersonal skills.  
Bi-lingual a plus, but not required.  
Must be able to work independently as well as collaboratively.  
Requires ability to understand the nature of Disneyland Resort operations, culture and details of regulatory compliance.  
Ability to communicate verbally and in written form effectively at multiple levels.  
Ability to work varying schedules including weekends and evenings.

To apply, email a cover letter and resume to:  
Disneyland® Resort Professional Staffing

[dl.recruiter03@disney.com](mailto:dl.recruiter03@disney.com)

***Please include subject line heading***

***DLR-Ergo Networking***

Please see a complete listing of available job postings at  
[www.disneycareers.com](http://www.disneycareers.com)